## Appendix A

## The 2020 Auction and Rules

In the 13th Edition of the IPL Auction of 2020, fans from all over the globe were glued to their screens to watch the live auction — one of the most significant and prominent events in the cricketing world. For that particular season, there were 332 players who went under the hammer. Franchises with ₹207 crores to spend and a total of 73 spots to fill get into bidding wars that can lead to auction prices shooting

through the roofs, while some big names can go unsold, the well-known players with consistent performance have retained a big check in their hands.

In each edition of the IPL Auction, the governing body — Board of Control for Cricket in India(BCCI)— allocates the maximum amount that can be spent by each of the teams to retain and buy players in the auction, both domestic and overseas. Franchises are allowed a minimum of 18 players and a maximum of 25

160 that were called upon, the player is said to be "unsold". However the player can come up for auction again upon the insistence of any of the franchises. Moreover, each player has an annual base salary, which is the amount from which the bidding for the player starts, and the bid increments vary as the price goes through the different brackets of bids. In addition, a common prominent strategy and option in the

players, with a maximum allowance of eight foreign players in the squad.

The players are up for auction by the franchises in groups of 5-14 players each, which are categorized based on their specialization:

- 1. Batsman
- 2. All-Rounders
- 3. Wicket Keepers
- 4. Fast Bowlers
- 5. Spinners

The order of the presentation of the players is always determined by a random draw called out by the auctioneer, which is in front of the franchises in the auction room itself.

To make the auction more efficient, there is an accelerated process. For example, out of 332 available players, only 160 were called upon in the regular auction process in the specific categories as mentioned above. The remaining players up for auction would depend on whether the franchises show interest in them.

If there seems to be no bid from any of the franchises for a specific player amongst the first IPL Auction of 2018 was the Right-to-Match (RTM) card that allowed franchises to buy back their former players at the highest bid price. However, this option was not present in the 13th Edition of the IPL Auction. Therefore, it was an open auction with the highest bidder getting the player based on the price.

(Indian Premier league official website 2020).

Appendix B

Notations of Variable

Batsman attributes		Bowling At	Bowling Attributes	
Year+1 Matches	$Y_1MAT$	Year+1 Bowling Innings	Y <sub>1</sub> BOWI	
Year+1 Innings	$Y_1I$	Year+1 Overs	$Y_1O$	
Year+1 Not Outs	$Y_1NO$	Year+1 Runs Conceded	Y₁RC	
Year+1 Runs	$Y_1R$	Year+1 Wickets Taken	$Y_1WT$	
Year+1 Batting Avg.	$Y_1BATAVG$	Year+1 Bowling Avg.	$Y_1BLAVG$	
Year+1 Batting Strike Rate	Y₁BATSR	Year+1 Econ Rate	Y <sub>1</sub> BLECON	
Year+1 Highest Score	$Y_1HS$	Year+1 Bowling Strike Rate	Y₁BLSR	
Year+1 Total 4s	Y <sub>1</sub> T4	Year+1 4w	$Y_1BL4W$	
Year+1 Total 6s	Y₁T6	Year+1 5w	Y <sub>1</sub> BL5W	
Year+1 Total 50s	Y <sub>1</sub> T50	Year+1 Bowling Avg. in Death Overs	Y₁BLAVGD	
Year+1 Total 100s	Y <sub>1</sub> T100	Year+1 Bowling SR in Death Overs	Y₁BLSRD	
Year+1 Batting Avg. Death	Y₁BATAVGD	Year+1 Bowling Econ. Rate Death Overs	Y₁BLECOND	
Year+1 Batting Strike Rate Death	Y₁BATSRD	Year+1 Bowling Avg. Powerplay Overs	$Y_1BLAVGP$	
Year+1 Batting Avg. Powerplay	Y₁BATAVGP	Year+1 Bowling SR in Powerplay Overs	Y₁BLSRP	
Year+1 Batting Strike Rate Powerplay	Y₁BATSRP	Year+1 Bowling Econ. Rate Powerplay Overs	Y₁BLECONP	
Year+1 Batting Average T20I	Y₁SBATAVGT20I	Year+1 Bowling Avg. T20I	Y₁ABLAVGT20I	
Year+1 Batting Strike Rate T20I	Y₁BATSRT20I	Year+1 Bowling SR T20I	Y₁BLSRT20I	
Year Matches	Y <sub>0</sub> MAT	Year+1 Bowling Econ. Rate T20I	Y₁BLECONT20I	
Year Innings	Y <sub>0</sub> I	Year Bowling Innings	$Y_0BOWI$	
Year Not Outs	$Y_0NO$	Year Overs	Y <sub>0</sub> O	
Year Runs	$Y_0R$	Year Runs Conceded	$Y_0RC$	
Year Batting Avg.	$Y_0BATAVG$	Year Wickets Taken	$Y_0WT$	
Year Batting Strike Rate	$Y_0BATSR$	Year Bowling Avg.	$Y_0BLAVG$	
Year Highest Score	Y <sub>0</sub> AHS	Year Econ Rate	$Y_0BLECON$	
Year Total 4s	Y₀T4	Year Bowling Strike Rate	Y₀BLSR	

Year Total 6s	$Y_0T6$	Year 4w	$Y_0BL4W$
Year Total 50s	$Y_0T50$	Year 5w	$Y_0BL5W$
Year Total 100s	Y <sub>0</sub> T100	Year Bowling Avg. in Death Overs	Y₀BLAVGD
Year Batting Avg. Death	Y₀BATAVGD	Year Bowling SR in Death Overs	Y₀BLSRD
Year Batting Strike Rate Death	Y₀BATSRD	Year Bowling Econ. Rate in Death Overs	Y₀BLECOND
Year Batting Avg. Powerplay	Y₀BATAVGP	Year Bowling Avg. in Powerplay Overs	$Y_0BLAVGP$
Year Batting Strike Rate Powerplay	Y₀BATSRP	Year Bowling SR in Powerplay Overs	$Y_0BLSRP$
Year Batting Avg. T20I	Y₀SBATAVGT20I	Year Bowling Econ. Rate in Powerplay Overs	Y₀BLECONP
Year Batting Strike Rate T20I	Y₀BATSRT20I	Year Bowling Avg. T20I	Y₀ABLAVGT20I
		Year Bowling SR T20I	Y <sub>0</sub> BLSRT20I
		Year Bowling Econ. Rate T20I	Y₀BLECONT20I

Other attributes					
Year+1 Season	Y <sub>1</sub> S	Year+1 Opening Batsman	Y <sub>1</sub> OB		
Year+1 Fielding	$Y_1F$	Year+1 Spin	Y <sub>1</sub> SPIN		
Year+1 Age	$Y_1A$	Year+1 Top-order Batsman	Y₁TOB		
Year+1 All-Rounder	$Y_1AR$	Year+1 Wicket-Keeper	$Y_1WK$		
Year+1 Fast	Y₁FAST	Year+1 Domestic	$Y_1D$		
Year+1 Medium	$Y_1M$	Year+1 Intl.	$Y_1INTL$		
Year+1 Middle-order Batsman	Y₁MOB	Year Age	$Y_0A$		